

Unit 5: Trapezoidal Rule for Approximating Area under a Curve

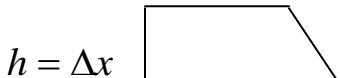
$$\text{Area of a Trapezoid} = \frac{(b_1 + b_2)}{2} * h$$

where,

$$h = \Delta x$$

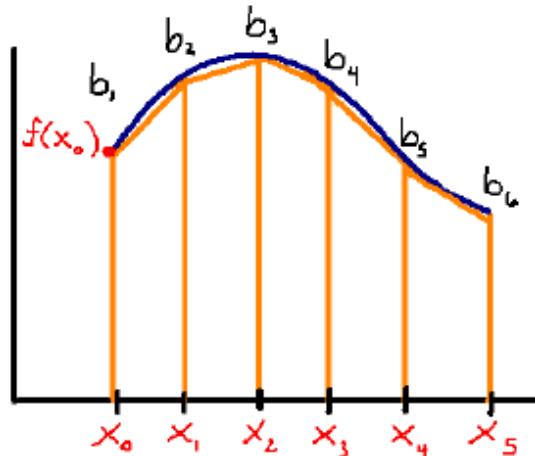
$$b_1, b_2, \dots = f(x_1), f(x_2), \dots$$

$$b_1 = f(x_1)$$



$$b_2 = f(x_2)$$

## Trapezoid Rule



Estimated area is the area of four trapezoids.

$$A = \frac{\Delta x}{2} [f(x_1) + f(x_2)] + \frac{\Delta x}{2} [f(x_2) + f(x_3)] + \frac{\Delta x}{2} [f(x_3) + f(x_4)] + \frac{\Delta x}{2} [f(x_4) + f(x_5)]$$

$$A = \frac{\Delta x}{2} [f(x_1) + f(x_2) + f(x_2) + f(x_3) + f(x_3) + f(x_4) + f(x_4) + f(x_5)]$$

$$A = \frac{\Delta x}{2} [f(x_1) + 2f(x_2) + 2f(x_3) + 2f(x_4) + f(x_5)]$$

**Generalize to any n, where n is the number of trapezoids.**

$$A = \frac{\Delta x}{2} [f(x_1) + 2f(x_2) + \dots + 2f(x_n) + f(x_{n+1})]$$

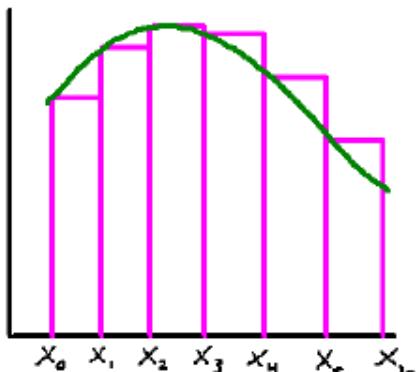
**NOTE:** The trapezoidal approximation is the same as the average of the left endpoint and the right endpoint approximation using rectangles.

Example:

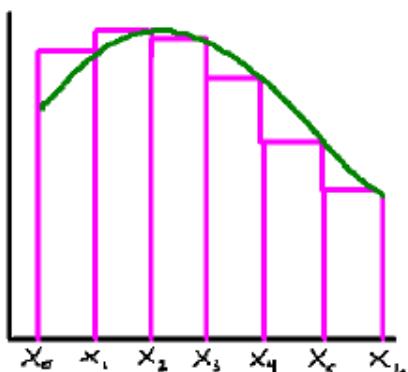
$$f(x) = -x^2 + 4x + 1 \quad \text{in } [0, 4] \quad \text{with } n=4$$

## Approximation Summary

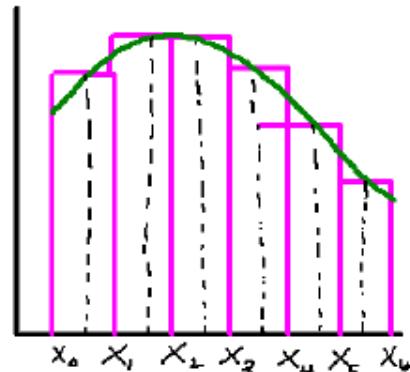
## Left Endpoint Approximation



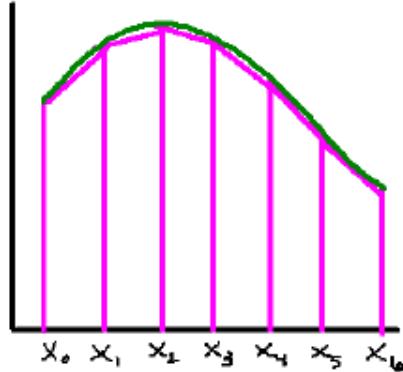
### **Sight Endpoint Approximation**



## Midpoint Rule



## Trapezoid Rule



# Approximations with a Table of Values

The following chart indicates the speed of a sprinter during the first 10 seconds of the race.

Time (s)	0	1	3	5	6	9	10
Velocity (ft/s)	0	4.2	8.8	12.6	13.1	15.2	15.0

- a) Estimate the distance traveled using a left-endpoint approximation method.
  
  - b) Estimate the distance traveled using a trapezoidal approximation method.